

	<ul style="list-style-type: none"> • Add (or subtract) a negative number to (from) a positive number • Add (or subtract) a negative number to (from) a negative number • Multiply positive numbers by a negative number • Multiply negative numbers by a negative number • Divide positive numbers by a negative number • Divide negative numbers by a negative number 		<ul style="list-style-type: none"> • division to improper fractions and mixed numbers • Identify if a fraction is terminating or recurring • Recall some decimal and fraction equivalents (e.g. tenths, fifths, eighths) • Write a decimal as a fraction • Convert a fraction to a decimal by scaling (when possible) • Use a calculator to change any fraction to a decimal • Understand that a percentage means 'number of parts per hundred' • Write a percentage as a fraction • Write a quantity as a percentage of another • Calculate a percentage of an amount • Identify the multiplier for a percentage increase or decrease • Use calculators to increase (decrease) an amount by a percentage using multiplicative methods • Compare two quantities using percentages • Write a decimal as a percentage • Write a fraction as a percentage 	<ul style="list-style-type: none"> • Simplify a ratio by cancelling common factors • Identify when a ratio is written in its lowest terms • Find the value of a 'unit' in a division in a ratio problem • Divide a quantity in two parts in a given part:part ratio • Divide a quantity in two parts in a given part:whole ratio <p>Express correctly the solution to a division in a ratio problem</p> <p style="text-align: center;">Sequences 1</p> <ul style="list-style-type: none"> • Identify the first 10 triangular numbers • Recall the first 15 square numbers • Recall the first 5 cube numbers • Use linear number patterns to solve problems Use a term-to-term rule to generate a linear sequence • Use a term-to-term rule to generate a non-linear sequence • Find the term-to-term rule for a sequence • Describe a number sequence • Solve problems involving the term-to-term rule for a sequence • Solve problems involving the term-to-term rule for a non-numerical sequence 	<ul style="list-style-type: none"> • Solve one-step equations when the solution is a whole number (fraction) • Solve two-step equations (including the use of brackets) when the solution is a whole number • Solve two-step equations (including the use of brackets) when the solution is a fraction • Solve three-step equations (including the use of brackets) when the solution is a whole number • Solve three-step equations (including the use of brackets) when the solution is a fraction • Check the solution to an equation by substitution 	<ul style="list-style-type: none"> • Apply the meaning of faces, edges and vertices to describe 3D shapes • Use notation for parallel lines • Know the meaning of 'perpendicular' and identify perpendicular lines • Know the meaning of 'regular' polygons • Identify line and rotational symmetry in polygons • Use AB notation for describing lengths <p>Use $\angle ABC$ notation for describing angles</p> <ul style="list-style-type: none"> • Visualise a 3D shape from its net • Recall the names and shapes of special triangles and quadrilaterals • Know the meaning of a diagonal of a polygon • Know the properties of the special quadrilaterals (including diagonals)
Assessment	Open book end of topic assessment	Closed book end of term test	Open book end of topic assessment	Open book end of topic assessment	Open book end of topic assessment	Closed book end of term test

		<ul style="list-style-type: none"> Calculate the volume of cuboids (including cubes) when lengths are known Find missing lengths in 3D shapes when the volume or surface area is known <p style="text-align: center;">Straight Line Graphs</p> <ul style="list-style-type: none"> Know that graphs of functions of the form $y = mx + c$, $x \pm y = c$ and $ax \pm by = c$ are linear Plot graphs of functions of the form $y = mx + c$ Plot graphs of functions of the form $ax \pm by = c$ Draw and recognise the graphs of $y = c$ and $x = c$ Understand the concept of the gradient of a straight line Write the equation of a line parallel to the x-axis or the y-axis Draw a line parallel to the x-axis or the y-axis given its equation Identify the lines $y = x$ and $y = -x$ Draw the lines $y = x$ and $y = -x$ Find the gradient of a straight line on a unit grid Find the y-intercept of a straight line Sketch a linear graph Plot and interpret graphs of piece-wise linear functions in real contexts Plot and interpret distance-time graphs (speed-time graphs) 	<p>Find approximate solutions to kinematic problems involving distance and speed</p> <p style="text-align: center;">Solving Equations 2</p> <ul style="list-style-type: none"> Solve linear equations with the unknown on both sides when the solution is a whole number Solve linear equations with the unknown on both sides when the solution is a negative number Solve linear equations with the unknown on both sides when the equation involves brackets Recognise that the point of intersection of two graphs corresponds to the solution of a connected equation <p>Check the solution to an equation by substitution</p> <p style="text-align: center;">Transformations</p> <ul style="list-style-type: none"> Carry out a reflection in a diagonal mirror line (45° from horizontal) Reflect shapes in the x and y axis Find and name the equation of the mirror line for a given reflection Describe a translation as a 2D vector Understand the concept and language of rotations 		<ul style="list-style-type: none"> Use knowledge of place value to divide a decimal Use knowledge of place value to divide by a decimal Use knowledge of inverse operations when dividing with decimals Be fluent at multiplying a three-digit or a two-digit number by a two-digit number Be fluent when using the method of short division Know the order of operations for the four operations Use brackets in problem involving the order of operations Understand and apply the fact that addition and subtraction have equal priority Understand and apply the fact that multiplication and division have equal priority Approximate by rounding to any number of decimal places Know how to identify the first significant figure in any number Approximate by rounding to the first significant figure in any number Understand estimating as the process of finding a rough value of an answer or calculation Use estimation to predict the order of magnitude of the 	<p>perpendicular bisector of a line segment</p> <ul style="list-style-type: none"> Use ruler and compasses to bisect an angle Use a ruler and compasses to construct a perpendicular to a line from a point (at a point) Understand the meaning of locus (loci) Know how to construct the locus of points a fixed distance from a point (from a line) Identify when to use the locus of points a fixed distance from a point (from a line) Identify when a perpendicular bisector is needed to solve a loci problem Identify when an angle bisector is needed to solve a loci problem 	<ul style="list-style-type: none"> Know and use the vocabulary of probability Understand the use of the 0-1 scale to measure probability Assess likeliness and place events on a probability scale List all the outcomes for an experiment Identify equally likely outcomes Work out theoretical probabilities for events with equally likely outcomes Know how to represent a probability Recognise when it is not possible to work out a theoretical probability for an event Know that the sum of probabilities for all outcomes is 1 Apply the fact that the sum of probabilities for all outcomes is 1 List all elements in a combination of sets using a Venn diagram List outcomes of an event systematically Use a table to list all outcomes of an event List outcomes of an event using a grid (two-way table) Calculate probabilities using a possibility space Use theoretical probability to calculate expected outcomes Use experimental probability to calculate expected outcomes
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		<ul style="list-style-type: none"> Find approximate solutions to kinematic problems involving distance and speed 	<ul style="list-style-type: none"> Carry out a rotation using a given angle, direction and centre of rotation Describe a rotation using mathematical language Use the centre and scale factor to carry out an enlargement of a 2D shape with a fractional scale factor Find the scale factor of an enlargement with fractional scale factor Find the centre of an enlargement with fractional scale factor Perform a sequence of transformations on a 2D shape 		<p>solution to a (decimal) calculation</p> <ul style="list-style-type: none"> Estimate calculations by rounding numbers to one significant figure Use cancellation to simplify calculations <p>Use inverse operations to check solutions to calculations</p> <ul style="list-style-type: none"> Understand the meaning of prime factor Write a number as a product of its prime factors Use a Venn diagram to sort information Use prime factorisations to find the highest common factor of two numbers Use prime factorisations to find the lowest common multiple of two numbers Know how to identify any significant figure in any number Approximate by rounding to any significant figure in any number Write a large (small) number in standard form Interpret a large (small) number written in standard form 		
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